2023 STANDARDS PER CLASSIFICATION

Classification III – Paintings, Drawings, Graphics, and Photography
Standards

Judges in this Classification will be evaluating design, composition, form, techniques and use of material, as well as the ability to combine these elements.

The Boundary category should be used only where work does not conform to any listed category (Juror and Class Manager documentation required).

In 2020 we will introduce the “Boundary” Category within each division. This Category is designed to give jurors and Class Managers more options when looking at pieces that do not necessarily conform to already existing Categories but use the same techniques and materials.

1. Allowed
   a. Materials
   b. Techniques and Tools
      i. Print-making
         1. Must be hand pulled
         2. Must be numbered and signed
         3. Edition sizes must be 25 or less
         4. To be considered for judging print must be one of the initial series
      ii. Photography
         1. Must be numbered and signed
         2. Edition sizes must be 25 or less
         3. Must have been printed in the previous three years
4. **Gicl’ee, iris, or other digital photographic reproduction techniques allowed in the Photography and Computer Graphics Divisions only**

iii. **Sandpainting**
   1. Natural earth materials
      a. Natural color sand
      b. Stone ground into sand
   2. Non-natural earth materials
      a. Color improved sand
      b. Dyed sand

iv. **Fine Art Digital Prints**
   1. Must be on archival foundation paper or canvas
   2. Must be set to high resolution greater than 300 dots per inch
   3. Must be numbered and signed
   4. Edition sizes must be 25 or less
   5. Must disclose that it is a Print
   6. Digital photographic reproduction techniques allowed in the Photography and Computer Graphics Divisions only

2. **Not Allowed**
   a. **Materials**
      i. Wet paintings will not be accepted for judging
      ii. No use of white out or magic marker in Sandpainting Division
   b. **Techniques and Tools**
      i. Photomechanical reproduction (to make copy-print)
         1. Examples include but are not limited to
            a. Note cards
            b. Post cards
            c. Posters
            d. T-Shirts
            e. Stickers

**Division Descriptions**

**Division A: Representational Painting/Graphics.** A realistic/stylized form using traditional Native subject matter that reflects the regional and cultural style of
tribal groups in a flat naturalistic manner with minimal use of perspective, depth, shading and light. Can include miniatures.

**Division B: Abstract Painting/Graphics.** An abstracted painting is one in which the subject is simplified or reduced to its essential forms, but where the viewer can 'interpret' it as having been derived from something 'real'.

**Division C: Sandpaintings.** Sandpainting is the art of pouring colored sands, powdered pigments from minerals or crystals, and pigments from other natural or synthetic sources onto a surface to make a fixed, or unfixed sand painting.

**Division D: Print-making.** Print-making is the process of making artworks by printing, normally on paper. Printmaking normally covers only the process of creating prints with an element of originality, rather than just being a photographic reproduction of a painting. Except in the case of monotyping, the process is capable of producing multiples of the same piece, which is called a 'print'. Each piece produced is not a copy but considered an original since it is not a reproduction of another work of art and is technically (more correctly) known as an 'impression'. Printmaking (other than monotyping) is not chosen only for its ability to produce multiple impressions, but rather for the unique qualities that each of the printmaking processes lends itself to.

**Division E: Photography.** Accepted photography techniques for this Division are customary metallic photography, as well as, alternative processes such as platinum, palladium, carbon and digital techniques such as gicl’ee, light jet, and iris.

**Division F: Computer Generated Graphics.** are graphics created using computers and, more generally, the representation and manipulation of image data by a computer with help from specialized software and hardware.

**Important Reminders:**

1. All work must be display-ready and wired for hanging on a single nail, including all matted, framed, or shrink-wrapped items.
2. Canvases with painted edges must have plastic or cardboard protective covers. SWAIA will not provide these items.
3. Greater consideration will be given to works that use natural earth materials.
### Judging Divisions and Categories

<table>
<thead>
<tr>
<th>Division</th>
<th>Category</th>
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<tbody>
<tr>
<td>A: Representational Painting/Graphics</td>
<td>1101: Oil; including oil sticks and oil pastels</td>
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<tr>
<td>(Realistic/stylized)-including miniatures</td>
<td>1102: Acrylic</td>
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<td>1103: Gouache/Opaque and Transparent Watercolor; “Studio Style”</td>
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<td>1104: Pencil, pen/Ink, scratch board, chalk, charcoal</td>
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<td>1105: Mixed Media 2D art</td>
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<td>1106: Ledger Art, any medium</td>
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<td>1107: Boundary (“Gray area art”, Classification transfer possible)</td>
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<tr>
<td>B: Abstract Paintings/Graphics -including miniatures</td>
<td>1201: Oil; including oil sticks and oil pastels</td>
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<td>1202: Acrylic</td>
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<tr>
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<td>1203: Gouache/Opaque and Transparent Watercolor</td>
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<td>1204: Pencil, pen/Ink, scratch board, chalk charcoal</td>
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<td>1205: Mixed Media 2D art</td>
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<td>1206: Boundary (“Gray area art”, Classification transfer possible)</td>
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<td>C: Sandpainting</td>
<td>1301: Traditional</td>
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<td></td>
<td>1302: Contemporary</td>
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<td>1303: Boundary (“Gray area art”, Classification transfer possible)</td>
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<td>D: Print-making</td>
<td>1401: Lithographs, Woodcuts, Etchings, and Other Intaglio Techniques</td>
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<td>1402: Monoprints and Monotypes</td>
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<td>1403: Serigraph/Silkscreen</td>
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<td>1404: Miscellaneous (e.g. embossed paper, collograph, and mixed media)</td>
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<td>1405: Boundary (“Gray area art”, Classification transfer possible)</td>
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</tbody>
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E: Photography
1501: Black and White or Continuous Tone; (Light exposed metallic prints)
1502: Color; (Light exposed metallic prints)
1503: Alternative Process; (Hand crafted, manually applied or transferred emulsions or dyes)
1504: Digital: (Computer generated giclee, light jet, and iris media)
1505: Boundary ("Gray area art", Classification transfer possible)

F: Computer Generated Graphics
1601: Digitally Altered Primary Sources and printed (e.g. altered digitized photographs)
1602: 100% Digitally Created Work Printed in 2D (paper, canvas, etc.)
1603: Boundary ("Gray area art", Classification transfer possible)